

# ConTeXt

## Presentation Environment 5

category: ConTeXt Style File

author: Hans Hagen

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```

1 \usemodule[pre-general]

   As all styles sofar, this one has the same structuring commands.

2 \startmode[asintended] \setupbodyfont[lbr] \stopmode
3 \setupbodyfont[14.4pt]
4 \setupcolors [state=start]
5 \definecolor [BackgroundColor] [s=.95]
   \definecolor [OrnamentColor] [r=.6,g=.7,b=.8]
6 \setuppapersize
   [S6] [S6]
7 \setuplayout
   [width=430pt,
   height=400pt,
   header=0pt,
   footer=0pt,
   margin=0pt,
   backspace=25pt,
   topspace=25pt,
   rightedgedistance=20pt,
   rightedge=110pt]
8 \setupinteractionscreen
   [option=max]
9 \setupbackgrounds
   [state=repeat]
10 \setupbackgrounds
   [page]
   [backgroundcolor=white]
11 \setupbackgrounds
   [text] [text]
   [background={HashFrameA,NextPage},
   backgroundoffset=20pt]
12 \defineoverlay
   [HashFrameA]
   [\useMPgraphic{HashFrameA}]
13 \defineoverlay
   [HashFrameB]
   [\useMPgraphic{HashFrameB}]
14 \setupinteraction
   [state=start,
   menu=on,
   color=OrnamentColor,
   contrastcolor=OrnamentColor]

```

Watch how we use a list alternative that matches the menu.

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```
15 \setupinteractionmenu
    [right]
    [background=HashFrameB,
     style=smallbold,
     frame=off,
     offset=10pt,
     height=35pt,
     before=,
     after=,
     inbetween=\endgraf,
     width=\rightedgewidth]

16 \startinteractionmenu[right]
    \placelist
    [Topic]
    [criterium=all,
     alternative=right,
     maxwidth=.8\rightedgewidth,
     interaction=all,
     before=,
     after=]
    \vfill
    \setupinteractionmenu
    [right]
    [height=30pt]
    \but [CloseDocument] Close \\
\stopinteractionmenu

17 \setupwhitespace
    [big]

18 \setupblank
    [big]

\TitlePage Now the main layout and navigational definitions are done, it makes sense to define and tune some
structuring commands. First we build the titlepage.

19 \defineoverlay [TitleGraphic] [\useMPgraphic{TitleGraphic}]
\defineoverlay [NextPage] [\overlaybutton{forward}]

20 \def\StartTitlePage%
    {\setupbackgrounds [page] [background={color,TitleGraphic,NextPage}]
     \setupbackgrounds [text] [text] [background=]
     \setupinteraction [menu=off]
     \setupinteractionbar [state=stop]
     \setuplayout [width=550pt,rightedge=0pt]
     \startstandardmakeup
     \switchtobodyfont [24pt]
     \bfd\stelinterliniein
     \setupalign [middle]
     \vfil
     \let\=\vfil}
```

```

21 \def\StopTitlePage%
    {\vfil\vfil\vfil
     \stopstandardmakeup
     \setuplayout[width=430pt,rightedge=110pt]
     \setupinteraction[menu=on]
     \setupinteractionbar[state=start]
     \setupbackgrounds[page][background=color]
     \setupbackgrounds[text][text][background={HashFrameA,NextPage}]}

22 \def\TitlePage#1%
    {\StartTitlePage#1\StopTitlePage}

```

\Topics Since the lists are in the menu, we don't honor list placement macros.  
\Subjects

```

23 \def\Topics#1{}
    \def\Subjects{}

```

\Topic Since this style is meant for rather flat structured documents, only \Topic makes sense.  
\Nopic

```

\Subject \definehead [Topic] [chapter]
24 \definehead [Nopic] [title]
    \definehead [Subject] [section]

```

```

25 \setuphead
    [Topic, Nopic]
    [after={\blank[3*medium]},
     number=no,
     style=\tfb,
     page=yes,
     alternative=middle]

```

```

26 \setuphead
    [Subject]
    [after=\blank,
     number=no,
     page=yes,
     continue=no,
     style=\tfa]

```

We use only one kind of base graphic, which is slightly tuned for the different usage.

```

27 \startMPinclusions
    def random_hash_frame (expr width, height, offset, linewidth) =

28     def delta = ((uniformdeviate .5offset) + .25offset) enddef ;
        x1 := offset ; y1 := offset ; x2 := width-offset ; y2 := height-offset ;

29     drawoptions(withpen pencircle scaled linewidth withcolor \MPcolor{BackgroundColor}) ;
        fill z1--(x2,y1)--z2--(x1,y2)--cycle ;

30     drawoptions(withpen pencircle scaled linewidth withcolor \MPcolor{OrnamentColor}) ;
        draw (x1-delta,y1)--(x2+delta,y1) ;
        draw (x2,y1-delta)--(x2,y2+delta) ;
        draw (x2+delta,y2)--(x1-delta,y2) ;
        draw (x1,y2+delta)--(x1,y1-delta) ;

```

## Presentation Environment 5

```
31     drawoptions();
      setbounds currentpicture to unitsquare xscaled width yscaled height ;
      enddef ;
      \stopMPinclusions

32 \startuseMPgraphic{HashFrameA}
      random_hash_frame(OverlayWidth,OverlayHeight,15pt,2pt) ;
      \stopuseMPgraphic

33 \startuseMPgraphic{HashFrameB}
      random_hash_frame(OverlayWidth,OverlayHeight, 5pt,2pt) ;
      \stopuseMPgraphic

34 \startuseMPgraphic{TitleGraphic}
      for i=1 upto 300 :
        offset := uniformdeviate 10pt ;
        width  := 2*offset + 30pt + uniformdeviate 30pt ;
        height := 2*offset + 10pt + uniformdeviate 10pt ;
        addto currentpicture also
          image(random_hash_frame(width,height,offset,1pt)) shifted
            (uniformdeviate OverlayWidth, uniformdeviate OverlayHeight) ;
        endfor ;
      \stopuseMPgraphic

35 \endinput
```

\Nopic 3  
\Subject 3  
\Subjects 3

\TitlePage 2  
\Topic 3  
\Topics 3

